

ABANDON JOB

Choose this option to abort a job in progress and immediately return to the Safe House. If you choose to abandon a job before it's completed, you will lose any loot you've collected and will have to restart the job from the beginning.

OPTIONS

Selecting Options will allow you to load and save your game, as well as adjust and configure the game to your liking.

LOAD GAME

Load a saved game file during gameplay.

SAVE GAME

If Auto Save is enabled, your game will automatically be saved after each job is completed. You can also choose the Save Game option at any time to manually save your game.

Note: When you manually save your game, your progress is saved up to your last completed job.

USB HEADSET (FOR PLAYSTATION 2)

Turn on/off the USB headset option. When the option is set to ON, Binocucum dialogue will play through the headset. Press the **X** button to cycle through your choices.

CONTROLS

Select Controls for a quick look at each of the characters' controls. The Control schematic for the character you are currently controlling will be displayed.

JOB HELP

Choose Job Help to access your current job objectives and goals, check out the complete list of jobs that are currently available, and view the jobs you've already completed. Use the left analog stick or directional buttons and the **○**, **△**, and **×** buttons to navigate the menus. The **△** button will return you to the game.

JOBS

WAYPOINT BEACONS



These holographic markers are an invaluable tool for finding your way around, locating an important item, and pinpointing your next mission destination. If you don't have line of sight, the waypoint will automatically stretch above whatever is blocking your view - scan the horizon and you'll always find it!

Press down on the **○** button to ping a waypoint. Your character logo will rotate toward your destination and help guide you to the beacon. These beacons will stay lit up for a few seconds before disappearing. You can also locate waypoints with your Binocucum.

THE BINOCUCUM

One of a thief's most valuable tools, the Binocucum has many functions. Depending on the character, it can be used to scan the horizon and locate waypoint beacons, snap reconnaissance photos, and even temporarily put enemies to sleep. Press the **○** button to equip the Binocucum and then use the left analog stick or directional buttons to scan the horizon and the right analog stick **↑** and **↓** to zoom in and out.

FACE ICONS

Whenever you see a face icon out in the field you will be able to interact with it. Face icons usually are placed as markers for a Job Start location or are used to indicate an item or object with which you can interact, such as a door, switch, safe, painting or console.

3-D MISSIONS

Every episode will feature a 3-D mission, where the game will enter into 3-D mode. Before each of these missions, you will be allowed to choose whether or not to load the level in 3-D or not. In 3-D, you will need to use the enclosed 3-D glasses to take advantage of the 3-D effect.

Note: You can adjust your TV's color and hue to help enhance the 3-D effect.