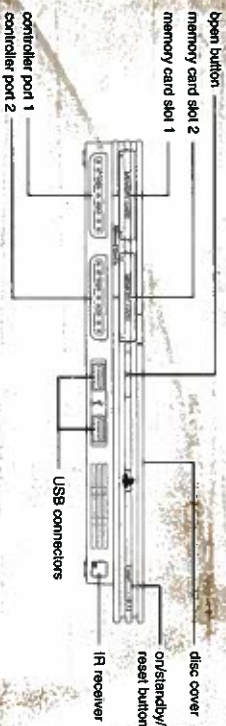


GETTING STARTED



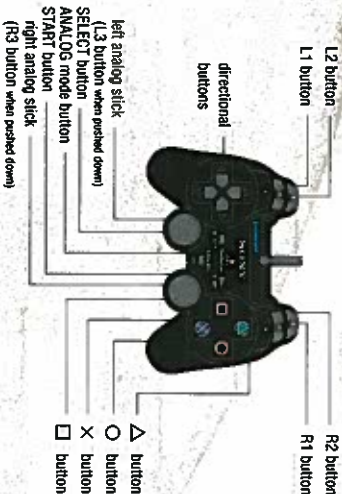
Set up your PlayStation² computer entertainment system according to the instructions in its Instruction Manual. Make sure the **MAIN POWER** switch (located on the back of the console) is turned **ON**. Press the **RESET** button. When the power indicator lights up, press the **OPEN** button and the disc will open. Place the **Sly 3 Honor Thieves™** disc on the disc tray with the label side facing up. Press the **OPEN** button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

SAVE FEATURE

To save game settings and progress, insert a memory card (8MB) (for PlayStation²) into **MEMORY CARD** slot 1 of your PlayStation² computer entertainment system. You can load saved game data from the same card or any memory card containing previously saved Sly 3 Honor Among Thieves games.

STARTING UP

DUALSHOCK 2 ANALOG CONTROLLER CONFIGURATIONS



STARTING A NEW GAME

When first booting up, you will be asked if you would like to create a Sly 3 Honor Among Thieves save file. Choose **Yes** by pressing the **Y** button. To start a new game, press the **START** button at the Title Screen Menu.

AUTO SAVE

As you progress, a special Save icon will appear on screen indicating your progress is being saved automatically. While the icon is on screen, **DO NOT** remove the memory card (8MB) (for PlayStation²) or turn off your system.

MANUAL SAVE

If the memory card (8MB) (for PlayStation²) is removed or replaced, the application will disable the Auto Save function until a manual save has been performed. To perform a manual save, access the Save Game option located on the Options Menu. You can access the Options Menu by pressing the **START** button to display the Pause Menu, then choosing **Options**. Sly 3 Honor Among Thieves has slots for up to three different save files.

LOADING A SAVED GAME

If you want to resume your most recently saved game, press the **START** button at the Title Screen. You can also load a different saved game file at any time by pressing the **START** button during gameplay to display the Pause Menu, then choosing **Options**. You can also press the **START** button from the title screen to access the Main Menu if you want to load a different saved game.